



TESSA ABRAHAM

FEMALE GAME DEVELOPER

PRODUCING • EVENT MANAGEMENT • MARKETING

ABOUT ME

My name is Tessa and I'm a female game developer who is specialized in management and marketing!

I am passionate about ensuring the successful development of a game and I dedicate my full concentration to overseeing all aspects of that process.

At the moment I am finishing my bachelor studies 'Media Informatics and Interactive Entertainment' which focuses on video game and software development.

CONTACT

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- [/pixelproxi](https://twitter.com/pixelproxi)

EXPERIENCE

- CURRENT**
SEPTEMBER 2018 ● **Rapid.Tech 2019 & MAG 2018**
Event Management Intern at Messe Erfurt GmbH
- AUGUST 2018** ● **devcom 2018**
Volunteer
- MAY 2018** ● **GermanDevDays 2018**
Exhibitor
- APRIL 2018** ● **QUO VADIS'18 & A MAZE.**
Volunteer
- JANUARY 2018**
DECEMBER 2017 ● **beta 2018**
Event Manager & Moderator
- NOVEMBER 2017**
SEPTEMBER 2017 ● **Elemates [Video Game]**
Project Manager
- AUGUST 2017** ● **devcom 2017 & RESPAWN**
Volunteer

EDUCATION

- CURRENT**
SEPTEMBER 2015 ● **University of Applied Sciences Mittweida**
Bachelor of Science
- JULY 2015**
SEPTEMBER 2007 ● **Gymnasium Brandis**
Abitur [German certificate: General qualification for university entrance]

SKILLSET

- HARD SKILLS** ● **Microsoft Office**
2D (*Adobe Photoshop/Illustrator*)
InDesign
Unity 3D
Programming (Java/C#/HTML)
3D (*3DS Max/Mudbox*)

- SOFT SKILLS** ● **Communication**
Teamwork
Resource & Time Management
Public Speaking
Writing & Editing
Research & Analysis

- LANGUAGES** ● **German [native]**
English [fluent]

